

# Filter Position in Networks of Evolutionary Processors Does Not Matter: A Direct Proof

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**Abstract.** In this paper we give a direct proof of the fact that the computational power of networks of evolutionary processors and that of networks of evolutionary processors with filtered connections is the same. It is known that both are equivalent to Turing machines. We propose here a direct simulation of one device by the other. Each computational step in one model is simulated in a constant number of computational steps in the other one while a translation via Turing machines squares the time complexity.

## 1 Introduction

The origin of accepting networks of evolutionary processors (ANEP for short) is a basic architecture for parallel and distributed symbolic processing, related to the Connection Machine [5] as well as the Logic Flow paradigm [4], which consists of several very simple processors (called evolutionary processors), each of them being placed in a node of a virtual complete graph. By an evolutionary processor we mean an abstract processor which is able to perform very simple operations, namely point mutations in a DNA sequence (insertion, deletion or substitution of a pair of nucleotides). More generally, each node may be viewed as a cell having genetic information encoded in DNA sequences which may evolve by local evolutionary events, that is point mutations. Each node is specialized just for one of these evolutionary operations. Furthermore, the data in each

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node is organized in the form of multisets of words (each word may appear in an arbitrarily large number of copies), and all copies are processed in parallel such that all the possible events that can take place do actually take place. Further, all the nodes send simultaneously their data and the receiving nodes handle also simultaneously all the arriving messages, according to some strategies modelled as permitting and forbidding filters and filtering criteria, see [7]. The reader interested in a more detailed discussion about the model is referred to [7,6]. In [7] one shows that this model is computationally complete and presents a characterization of the complexity class **NP** based on accepting networks of evolutionary processors (ANEP for short).

It is clear that filters associated with each node of an ANEP allow a strong control of the computation. Indeed, every node has an input and output filter; two nodes can exchange data if it passes the output filter of the sender *and* the input filter of the receiver. Moreover, if some data is sent out by some node and not able to enter any node, then it is lost. The ANEP model considered in [7] is simplified in [2] by moving the filters from the nodes to the edges. Each edge is viewed as a two-way channel such that the input and output filters, respectively, of the two nodes connected by the edge coincide. Clearly, the possibility of controlling the computation in such networks seems to be diminished. For instance, there is no possibility to lose data during the communication steps. In spite of this fact, in the aforementioned work one proves that these new devices, called accepting networks of evolutionary processors with filtered connections (ANEPFC) are still computationally complete. This means that moving the filters from the nodes to the edges does not decrease the computational power of the model. Although the two variants are equivalent from the computational power point of view, no direct proof for this equivalence has been proposed so far. It is the aim of this paper to fill this gap. We mention that both simulations presented here are time efficient, namely each computational step in one model is simulated in a constant number of computational steps in the other. This is particularly useful when one wants to translate a solution from one model into the other. A translation via a Turing machine squares the time complexity of the new solution.

## 2 Basic Definitions

We start by summarizing the notions used throughout the paper. An *alphabet* is a finite and nonempty set of symbols. The cardinality of a finite set  $A$  is written  $card(A)$ . Any finite sequence of symbols from an alphabet  $V$  is called *word* over  $V$ . The set of all words over  $V$  is denoted by  $V^*$  and the empty word is denoted by  $\varepsilon$ . The length of a word  $x$  is denoted by  $|x|$  while  $alph(x)$  denotes the minimal alphabet  $W$  such that  $x \in W^*$ .

We say that a rule  $a \rightarrow b$ , with  $a, b \in V \cup \{\varepsilon\}$  and  $ab \neq \varepsilon$  is a *substitution rule* if both  $a$  and  $b$  are not  $\varepsilon$ ; it is a *deletion rule* if  $a \neq \varepsilon$  and  $b = \varepsilon$ ; it is an *insertion rule* if  $a = \varepsilon$  and  $b \neq \varepsilon$ . The set of all substitution, deletion, and insertion rules over an alphabet  $V$  are denoted by  $Sub_V$ ,  $Del_V$ , and  $Ins_V$ , respectively.

Given a rule  $\sigma$  as above and a word  $w \in V^*$ , we define the following *actions* of  $\sigma$  on  $w$ :

- If  $\sigma \equiv a \rightarrow b \in Sub_V$ , then  $\sigma^*(w) = \begin{cases} \{ubv : \exists u, v \in V^* (w = uav)\}, \\ \{w\}, \text{ otherwise} \end{cases}$
- If  $\sigma \equiv a \rightarrow \varepsilon \in Del_V$ , then  $\sigma^*(w) = \begin{cases} \{w\}, \\ \{w\}, \text{ otherwise} \end{cases}$
- If  $\sigma \equiv \varepsilon \rightarrow a \in Ins_V$ , then

$$\sigma^r(w) = \begin{cases} \{u : w = ua\}, \\ \{w\}, \text{ otherwise} \end{cases} \quad \sigma^l(w) = \begin{cases} \{v : w = av\}, \\ \{w\}, \text{ otherwise} \end{cases}$$

$$\sigma^*(w) = \{uav : \exists u, v \in V^* (w = uv)\}, \quad \sigma^r(w) = \{wa\}, \quad \sigma^l(w) = \{aw\}.$$

$\alpha \in \{*, l, r\}$  expresses the way of applying a deletion or insertion rule to a word, namely at any position ( $\alpha = *$ ), in the left ( $\alpha = l$ ), or in the right ( $\alpha = r$ ) end of the word, respectively. For every rule  $\sigma$ , action  $\alpha \in \{*, l, r\}$ , and  $L \subseteq V^*$ , we define the  $\alpha$ -action of  $\sigma$  on  $L$  by  $\sigma^\alpha(L) = \bigcup_{w \in L} \sigma^\alpha(w)$ . Given a finite set of rules

$M$ , we define the  $\alpha$ -action of  $M$  on the word  $w$  and the language  $L$  by:

$$M^\alpha(w) = \bigcup_{\sigma \in M} \sigma^\alpha(w) \quad \text{and} \quad M^\alpha(L) = \bigcup_{w \in L} M^\alpha(w),$$

respectively. In what follows, we shall refer to the rewriting operations defined above as *evolutionary operations* since they may be viewed as linguistic formulations of local DNA mutations.

For two disjoint subsets  $P$  and  $F$  of an alphabet  $V$  and a word  $w$  over  $V$ , we define the predicates:

$$\begin{aligned} \varphi^{(s)}(w; P, F) &\equiv P \subseteq \text{alph}(w) \quad \wedge \quad F \cap \text{alph}(w) = \emptyset \\ \varphi^{(w)}(w; P, F) &\equiv \text{alph}(w) \cap P \neq \emptyset \quad \wedge \quad F \cap \text{alph}(w) = \emptyset. \end{aligned}$$

The construction of these predicates is based on *random-context conditions* defined by the two sets  $P$  (*permitting contexts/symbols*) and  $F$  (*forbidding contexts/symbols*). Informally, the first condition requires that all permitting symbols are present in  $w$  and no forbidding symbol is present in  $w$ , while the second one is a weaker variant of the first, requiring that at least one permitting symbol appears in  $w$  and no forbidding symbol is present in  $w$ . For every language  $L \subseteq V^*$  and  $\beta \in \{(s), (w)\}$ , we define:

$$\varphi^\beta(L, P, F) = \{w \in L \mid \varphi^\beta(w; P, F)\}.$$

An *evolutionary processor over  $V$*  is a tuple  $(M, PI, FI, PO, FO)$ , where:

- $M$  is a set of substitution, deletion or insertion rules over the alphabet  $V$ . Formally:  $(M \subseteq Sub_V)$  or  $(M \subseteq Del_V)$  or  $(M \subseteq Ins_V)$ . The set  $M$  represents the set of evolutionary rules of the processor. As one can see, a processor is “specialized” in one evolutionary operation, only.
- $PI, FI \subseteq V$  are the *input* permitting/forbidding contexts of the processor, while  $PO, FO \subseteq V$  are the *output* permitting/forbidding contexts of the processor. Informally, the permitting input/output contexts are the set of symbols that should be present in a word, when it enters/leaves the processor, while the

forbidding contexts are the set of symbols that should not be present in a word in order to enter/leave the processor.

We denote the set of evolutionary processors over  $V$  by  $EP_V$ . Obviously, the evolutionary processor described here is a mathematical concept similar to that of an evolutionary algorithm, both being inspired by the Darwinian evolution. The rewriting operations we have considered might be interpreted as mutations and the filtering process described above might be viewed as a selection process. Recombination is missing but it was asserted that evolutionary and functional relationships between genes can be captured by taking only local mutations into consideration [10]. Furthermore, we are not concerned here with a possible biological implementation of these processors, though a matter of great importance.

An *accepting network of evolutionary processors* (ANEP for short) is a 7-tuple  $\Gamma = (V, U, G, \mathcal{N}, \alpha, \beta, x_I, x_O)$ , where:

- ◇  $V$  and  $U$  are the input and network alphabets, respectively,  $V \subseteq U$ .
- ◇  $G = (X_G, E_G)$  is an undirected graph, with the set of nodes  $X_G$  and the set of edges  $E_G$ . Each edge is given in the form of a binary set.  $G$  is called the *underlying graph* of the network.
- ◇  $\mathcal{N} : X_G \rightarrow EP_U$  is a mapping which associates with each node  $x \in X_G$  the evolutionary processor  $\mathcal{N}(x) = (M_x, PI_x, FI_x, PO_x, FO_x)$ .
- ◇  $\alpha : X_G \rightarrow \{*, l, r\}$ ;  $\alpha(x)$  gives the action mode of the rules of node  $x$  on the words existing in that node.
- ◇  $\beta : X_G \rightarrow \{(s), (w)\}$  defines the type of the *input/output filters* of a node. More precisely, for every node,  $x \in X_G$ , the following filters are defined:
  - input filter:  $\rho_x(\cdot) = \varphi^{\beta(x)}(\cdot; PI_x, FI_x)$ ,
  - output filter:  $\tau_x(\cdot) = \varphi^{\beta(x)}(\cdot; PO_x, FO_x)$ .
- That is,  $\rho_x(w)$  (resp.  $\tau_x$ ) indicates whether or not the word  $w$  can pass the input (resp. output) filter of  $x$ . More generally,  $\rho_x(L)$  (resp.  $\tau_x(L)$ ) is the set of words of  $L$  that can pass the input (resp. output) filter of  $x$ .
- ◇  $x_I$  and  $x_O \in X_G$  are the *input node*, and the *output node*, respectively, of the ANEP.

An *accepting network of evolutionary processors with filtered connections* (ANEPFC for short) is a 8-tuple  $\Gamma = (V, U, G, \mathcal{R}, \mathcal{N}, \alpha, \beta, x_I, x_O)$ , where:

- ◇  $V, U, G, \alpha, x_I$ , and  $x_O$  have the same meaning as for ANEPs.
- ◇  $\mathcal{R} : X_G \rightarrow 2^{Sub_U} \cup 2^{Del_U} \cup 2^{Ins_U}$  is a mapping which associates with each node the set of evolutionary rules that can be applied in that node. Note that each node is associated only with one type of evolutionary rules, namely for every  $x \in X_G$  either  $\mathcal{R}(x) \subset Sub_U$  or  $\mathcal{R}(x) \subset Del_U$  or  $\mathcal{R}(x) \subset Ins_U$  holds.
- ◇  $\mathcal{N} : E_G \rightarrow 2^U \times 2^U$  is a mapping which associates with each edge  $e \in E_G$  the disjoint sets  $\mathcal{N}(e) = (P_e, F_e)$ ,  $P_e, F_e \subset U$ .
- ◇  $\beta : E_G \rightarrow \{s, w\}$  defines the *filter* type of an edge.

For both variants we say that  $card(X_G)$  is the size of  $\Gamma$ .

A *configuration* of an ANEP or ANEPFC  $\Gamma$  as above is a mapping  $C : X_G \rightarrow 2^{V^*}$  which associates a set of words with every node of the graph. A configuration

may be understood as the sets of words which are present in any node at a given moment. A configuration can change either by an *evolutionary step* or by a *communication step*.

An evolutionary step is common to both models. When changing by an evolutionary step each component  $C(x)$  of the configuration  $C$  is changed in accordance with the set of evolutionary rules  $M_x$  associated with the node  $x$  and the way of applying these rules  $\alpha(x)$ . Formally, we say that the configuration  $C'$  is obtained in *one evolutionary step* from the configuration  $C$ , written as  $C \Longrightarrow C'$ , if and only if

$$C'(x) = M_x^{\alpha(x)}(C(x)) \text{ for all } x \in X_G.$$

When changing by a communication step, each node processor  $x \in X_G$  of an ANEP sends one copy of each word it has, which is able to pass the output filter of  $x$ , to all the node processors connected to  $x$  and receives all the words sent by any node processor connected with  $x$  provided that they can pass its input filter. Formally, we say that the configuration  $C'$  is obtained in *one communication step* from configuration  $C$ , written as  $C \vdash C'$ , if and only if

$$C'(x) = (C(x) - \tau_x(C(x))) \cup \bigcup_{\{x,y\} \in E_G} (\tau_y(C(y)) \cap \rho_x(C(y)))$$

for all  $x \in X_G$ . Note that words which leave a node are eliminated from that node. If they cannot pass the input filter of any node, they are lost.

When changing by a communication step, each node processor  $x \in X_G$  of an ANEPFC sends one copy of each word it has to every node processor  $y$  connected to  $x$ , provided they can pass the filter of the edge between  $x$  and  $y$ . It keeps no copy of these words but receives all the words sent by any node processor  $z$  connected with  $x$  providing that they can pass the filter of the edge between  $x$  and  $z$ .

Formally, we say that the configuration  $C'$  is obtained in *one communication step* from configuration  $C$ , written as  $C \vdash C'$ , iff

$$\begin{aligned} C'(x) = & (C(x) \setminus (\bigcup_{\{x,y\} \in E_G} \varphi^{\beta(\{x,y\})}(C(x), \mathcal{N}(\{x,y\})))) \\ & \cup (\bigcup_{\{x,y\} \in E_G} \varphi^{\beta(\{x,y\})}(C(y), \mathcal{N}(\{x,y\}))) \end{aligned}$$

for all  $x \in X_G$ . Note that a copy of a word remains in the sending node  $x$  only if it not able to pass the filter of any edge connected to  $x$ .

Let  $\Gamma$  be an ANEP or ANEPFC, the computation of  $\Gamma$  on the input word  $w \in V^*$  is a sequence of configurations  $C_0^{(w)}, C_1^{(w)}, C_2^{(w)}, \dots$ , where  $C_0^{(w)}$  is the initial configuration of  $\Gamma$  defined by  $C_0^{(w)}(x_I) = \{w\}$  and  $C_0^{(w)}(x) = \emptyset$  for all  $x \in X_G, x \neq x_I, C_{2i}^{(w)} \Longrightarrow C_{2i+1}^{(w)}$  and  $C_{2i+1}^{(w)} \vdash C_{2i+2}^{(w)}$ , for all  $i \geq 0$ . By the previous definitions, each configuration  $C_i^{(w)}$  is uniquely determined by the configuration  $C_{i-1}^{(w)}$ . A computation as above is said to be an *accepting computation* if there exists a configuration in which the set of words existing in the output node  $x_O$  is non-empty. The *language accepted* by  $\Gamma$  is

$L(\Gamma) = \{w \in V^* \mid \text{the computation of } \Gamma \text{ on } w \text{ is an accepting one}\}.$

We denote by  $\mathcal{L}(ANEP)$  and  $\mathcal{L}(ANEPFC)$  the class of languages accepted by ANEPs and ANEPFCs, respectively.

### 3 A Direct Simulation of ANEPs by ANEPFCs

**Theorem 1.**  $\mathcal{L}(ANEP) \subseteq \mathcal{L}(ANEPFC).$

*Proof.* Let  $\Gamma = (V, U, G, \mathcal{N}, \alpha, \beta, x_1, x_n)$  be an ANEP with the underlying graph  $G = (X_G, E_G)$  and  $X_G = \{x_1, x_2, \dots, x_n\}$  for some  $n \geq 1$ . We construct the ANEPFC  $\Gamma' = (V, U', G', \mathcal{R}, \mathcal{N}', \alpha', \beta', x_1^s, x_n^s)$ , where

$$U' = U \cup \{X_i, X^d \mid X \in U, i \in \{1, \dots, n\}\} \cup \{\$_i \mid i \in \{1, \dots, n\}\} \cup \{\#, \$\}.$$

The nodes of the graph  $G' = (X'_G, E'_G)$ , the sets of rules associated with them and the way in which they are applied, as well as the edges of  $E'_G$  together with the filters associated with them are defined in the following.

First, for every pair of nodes  $x_i, x_j$  from  $X_G$  such that  $\{x_i, x_j\} \in E_G$  we have the following nodes in  $\Gamma'$

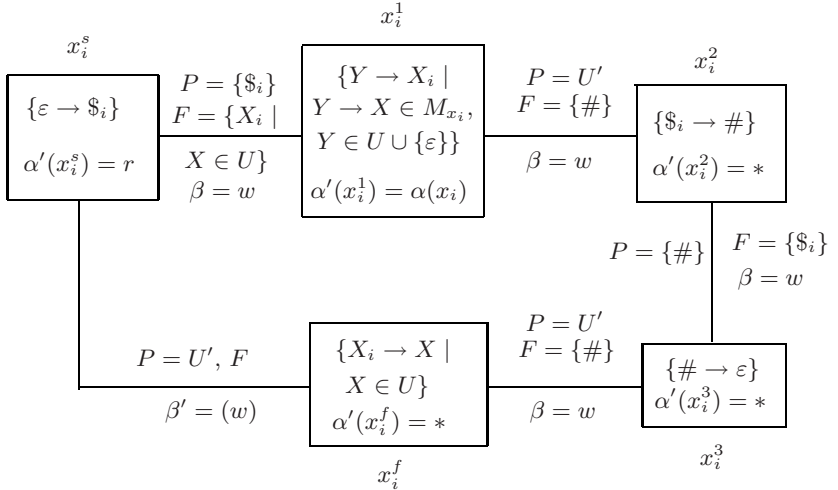
- $x_{i,j}^1$ :  $R(x_{i,j}^1) = \{\varepsilon \rightarrow \$\}$ ,  $\alpha'(x_{i,j}^1) = l$
- $x_{i,j}^2$ :  $R(x_{i,j}^2) = \{\$ \rightarrow \varepsilon\}$ ,  $\alpha'(x_{i,j}^2) = l$ ,

and the following edges

- $\{x_i^f, x_{i,j}^1\}$ :  $P = PO(x_i)$ ,  $F = FO(x_i) \cup \{\$\}$ ,  $\beta' = \beta(x_i)$
- $\{x_{i,j}^1, x_{i,j}^2\}$ :  $P = PI(x_j)$ ,  $F = FI(x_j)$ ,  $\beta' = (w)$ ,
- $\{x_{i,j}^2, x_j^s\}$ :  $P = PI(x_j)$ ,  $F = FI(x_i) \cup \{\$, \$j\}$ ,  $\beta' = \beta(x_j)$ .

For each node  $x_i$  in  $\Gamma$  we add a subnetwork to  $\Gamma'$  according to the cases considered in the sequel.

*Case 1.* For an insertion or a substitution node  $x_i \in X_G$  with weak filters we have the following subnetwork in  $\Gamma'$ .



The set of forbidden symbols  $F$  on the edge  $\{x_i^f, x_i^s\}$  is defined by:

$$F = \begin{cases} FO(x_i) \cup PO(x_i) \cup \{\$_i\}, & \text{if } x_i \text{ is an insertion node} \\ PO(x_i) \cup \{\$_i\}, & \text{if } x_i \text{ is a substitution node} \end{cases}$$

*Case 2.* If  $x_i$  is an insertion or a substitution node with strong filters we just add the following nodes to the above construction:

$$x_i^{s,Z} : R(x_i^{s,Z}) = \{\varepsilon \rightarrow \$i\}, \alpha'(x_i^{s,Z}) = *,$$

and the edges

$$\begin{aligned} \{x_i^{s,Z}, x_i^1\} : P = \{\$i\}, F = \{X_i \mid X \in U\}, \beta' = (w) \\ \{x_i^f, x_i^{s,Z}\} : P = U', F = \begin{cases} FO(x_i) \cup \{Z, \$i\}, & \text{if } x_i \text{ is an insertion node} \\ \{Z, \$i\}, & \text{if } x_i \text{ is a substitution node} \end{cases} \\ \beta' = (w), \text{ for all } Z \in PO(x_i). \end{aligned}$$

*Case 3.* If  $x_i \in X_G$  is a deletion node, then the construction in the Case 1 is modified as follows:

- The way of applying the rules in node  $x_i^s$  is changed to  $l$  if  $\alpha(x_i) = r$ .
- Parameters of the node  $x_i^1$  are now  $R(x_i^1) = \{X \rightarrow X^d \mid X \rightarrow \varepsilon \in M_{x_i}\}$ ,  $\alpha'(x_i^1) = *$ .
- A new node is added:  $x_i^4$  with  $R(x_i^4) = \{X^d \rightarrow \varepsilon\}$ ,  $\alpha'(x_i^4) = \alpha(x_i)$ .
- Parameters of the node  $x_i^f$  are now  $R(x_i^f) = \{X^d \rightarrow X \mid X \in U\}$ ,  $\alpha'(x_i^f) = *$ .

In this case, the edges are:

- $\{x_i^s, x_i^1\} : P = \{\$i\}, F = \{X^d \mid X \in U\}, \beta' = (w),$
- $\{x_i^1, x_i^2\} : P = U', F = \{\#\}, \beta' = (w),$
- $\{x_i^2, x_i^3\} : P = \{\#\}, F = \{\$i\}, \beta' = (w),$
- $\{x_i^3, x_i^4\} : P = U', F = \{\#\}, \beta' = (w),$
- $\{x_i^4, x_i^s\} : P = U', F = \emptyset, \beta' = (w),$
- $\{x_i^f, x_i^s\} : P = FO(x_i), F = \{\$i\}, \beta' = (w).$

Let us follow a computation of  $\Gamma'$  on the input word  $w \in V^*$ . Let us assume that  $w$  lies in the input node  $x_1^s$  of  $\Gamma'$ . In the same time, we assume that  $w$  is found in  $x_1$ , the input node of  $\Gamma$ . Inductively, we may assume that a word  $w$  is found in some  $x_i$ , a node of  $\Gamma$ , as well as in  $x_i^s$  from  $\Gamma'$ .

In the sequel we consider two cases:  $x_i$  is a substitution or a deletion node. Since the reasoning for an insertion node is pretty similar to that for a substitution node, it is left to the reader. Let  $x_i$  be a substitution node, where a rule  $Y \rightarrow X$  is applied to  $w$  producing either  $w_1Xw_2$ , if  $w = w_1Yw_2$  or  $w$ , if  $w$  doesn't contain  $Y$ . Here is the first difference with respect to an insertion node where every rule that could be applied is actually applied. In  $\Gamma'$ , the word  $w$  is processed as follows. First  $w$  becomes  $w\$i$  in  $x_i^s$ , then it can enter  $x_i^1$  only. Here it may become  $w_1X_iw_2\$i$ , if  $w = w_1Yw_2$ , or it is left unchanged. Further,  $w\$i$  can go back to  $x_i^s$ , where another  $\$i$  symbol is added to its righthand end. Then it returns to  $x_i^1$  and the situation above is repeated. When  $x_i$  is an insertion node, then this "ping-pong" process cannot happen. On the other hand,  $w_1X_iw_2\$i$  enters  $x_i^2$ . It is worth mentioning that any word arriving in  $x_i^2$  contains at most one occurrence of  $X_i$  for some  $X \in U$ . In  $x_i^2$ , all the symbols  $\$i$  are replaced by  $\#$  which is to be deleted in  $x_i^3$ . Finally, the current word enters  $x_i^f$  where the symbol  $X_i$ , if any, is rewritten into  $X$ . Thus, in node  $x_i^f$  we have obtained the word  $w_1Xw_2$ , if  $w = w_1Yw_2$ , or  $w$  if  $w$  doesn't contain  $Y$ ; all the other words

that may be obtained during these five steps either lead to the same word in  $x_i^f$  or have no effect on the rest of the computation.

The second case to be considered is when  $x_i$  is a deletion node containing a rule  $Y \rightarrow \varepsilon$ ; we will assume that this node is a left deletion node, all the other cases being treated similarly. In this node, the word  $w$  is transformed into  $w'$ , if  $w = Yw'$ , or is left unchanged, otherwise. In  $\Gamma'$  the word is processed as follows. First, in  $x_1^s$  a symbol  $\$$  is inserted in the rightmost end of the word. Then the word enters  $x_1^f$ , where it is transformed into  $w_1Y^dw_2\$$  (if  $w = w_1Yw_2$ , for all the possible  $w_1, w_2 \in U^*$ ) or  $w\$$  (if  $Y$  doesn't occur in  $w$ ). After this step,  $w\$$  goes back to  $x_i^s$ , where another  $\$$  symbol is added. It then returns to  $x_i^f$  and the situation above is repeated. On the other hand, all words  $w_1Y^dw_2\$$  enter  $x_i^2$ . Again, we mention that every word arriving in  $x_i^2$  contains at most one occurrence of  $X^d$  for some  $X \in U$ . Here all the symbols  $\$$  are replaced by  $\#$ . The words can now enter  $x_i^3$  only, where all the symbols  $\#$  are deleted. Further they go to node  $x_i^4$ , where the symbol  $X^d$  is deleted, provided that it is the leftmost one. Otherwise, they are left unchanged. Then each obtained word goes to  $x_i^f$ , where it is transformed back into  $w$ , if the symbol  $X^d$  was not deleted in the previous node, or can be left unchanged. If the word still contains  $X^d$ , then it goes back to node  $x_i^4$  and the above considerations can be applied again. If the word obtained doesn't contain any  $X^d$ , then it is either  $w'$ , where  $w = Yw'$ , or  $w$ ; all the other words that we may obtain during these six steps either lead to the same word in  $x_i^f$  or have no effect on the rest of the computation.

In conclusion, if  $w \in U^*$  is a word in the nodes  $x_i$  of  $\Gamma$  and  $x_i^s$  of  $\Gamma'$ , then we can obtain  $w' \in U^*$  in one processing step of  $\Gamma$  if and only if we can obtain  $w'$  in the node  $x_i^f$  of  $\Gamma'$  in 5 processing steps (if  $x_i$  is an insertion or substitution node) or in 6 processing steps (if  $x_i$  is a deletion node). At this point we note that  $w'$  can leave  $x_i$  and enters  $x_j$  in  $\Gamma$  if and only if  $w'$  can leave  $x_i^f$  and enters  $x_j^s$  via the nodes  $x_{i,j}^1$  and  $x_{i,j}^2$ . If  $w'$  can leave  $x_i$  but cannot enter  $x_j$  in  $\Gamma$ , then it is trapped in  $x_{i,j}^1$  in  $\Gamma'$ . Finally, if  $w'$  cannot leave node  $x_i$ , then it is resent by  $x_i^f$  to  $x_i^s$  (in the case of deletion nodes, and insertion and substitution nodes with weak filters) or to the nodes  $x_i^{s,Z}$ , for all  $Z \in PO(x_i)$  (in the case of insertion and substitution nodes with strong filters); from this point the process described above is repeated, with the only difference that in the case of insertion and substitution nodes with strong filters, the role of node  $x_i^s$  is played by the nodes  $x_i^{s,Z}$ .

From the above considerations, it follows that  $\Gamma'$  simulates in at most 6 processing steps and 5 communication steps a processing step of  $\Gamma$ , and in another 2 processing steps and 3 communication steps a communication step of  $\Gamma$ . We conclude that  $L_a(\Gamma) = L_a(\Gamma')$ .  $\square$

## 4 A Direct Simulation of ANEPFCs by ANEPs

**Theorem 2.**  $\mathcal{L}(ANEPFC) \subseteq \mathcal{L}(ANEP)$ .

*Proof.* Let  $\Gamma = (V, U, G, \mathcal{R}, \mathcal{N}, \alpha, \beta, x_1, x_n)$  be an ANEPFC with  $G = (X_G, E_G)$ ,  $X_G$  having  $n$  nodes  $x_1, x_2, \dots, x_n$ . We construct the ANEP  $\Gamma' = (V, U', G', \mathcal{N}'$ ,



$\alpha', \beta', x_I, x_O$ ), where

- $U' = V \cup X \cup \{Y\}$ ,  $X = \{X_{i,j} \mid 1 \leq i \neq j \leq n, i \neq n, \text{ and } \{x_i, x_j\} \in E_G\}$
  - $G' = (X'_G, E'_G)$ ,
  - $X'_G = \{x_I, x_O\} \cup \{x_{i,j}, x'_{i,j} \mid 1 \leq i \neq j \leq n, i \neq n, \text{ and } \{x_i, x_j\} \in E_G\}$
  - $E'_G = \{\{x_I, x_{1,i}\} \mid 2 \leq i \leq n\} \cup \{\{x_{i,j}, x'_{i,j}\} \mid 1 \leq i \neq j \leq n, i \neq n\} \cup \{\{x'_{i,j}, x_{j,k}\} \mid 1 \leq i \neq j \leq n, 1 \leq j \neq k \leq n\} \cup \{\{x'_{i,n}, x_O\} \mid 1 \leq i \leq n-1\}$ ,
- and the other parameters defined as follows:

- node  $x_I$ :  $M = \{\varepsilon \rightarrow X_{1,i} \mid 2 \leq i \leq n\}$ ,
- $PI = V$ ,  $FI = X$ ,  $PO = X$ ,  $FO = \emptyset$ ,
- $\alpha' = *$ ,  $\beta' = (w)$ .
- nodes  $x_{i,j}$ ,  $1 \leq i \neq j \leq n, i \neq n$ :  $M = \mathcal{R}(x_i)$ ,
- $PI = \{X_{i,j}\}$ ,  $FI = X \setminus \{X_{i,j}\}$ ,  $PO = P_{\{x_i, x_j\}}$ ,  $FO = F_{\{x_i, x_j\}}$ ,
- $\alpha' = \alpha(x_i)$ ,  $\beta' = \beta(\{x_i, x_j\})$ .
- nodes  $x'_{i,j}$ ,  $1 \leq i \neq j \leq n, i \neq n$ :
- $M = \begin{cases} \{X_{i,j} \rightarrow X_{j,k} \mid 1 \leq k \leq n, k \neq j\}, & \text{if } j < n \\ \{X_{i,j} \rightarrow Y\}, & \text{if } j = n \end{cases}$
- $PI = \{X_{i,j}\}$ ,  $FI = X \setminus \{X_{i,j}\}$ ,  $PO = (X \cup \{Y\}) \setminus \{X_{i,j}\}$ ,  $FO = \emptyset$ ,
- $\alpha' = *$ ,  $\beta' = (w)$ .
- node  $x_O$ :  $M = \emptyset$ ,  $PI = \{Y\}$ ,  $FI = \emptyset$ ,  $PO = \emptyset$ ,  $FO = \emptyset$ ,
- $\alpha' = *$ ,  $\beta' = (s)$ .

Any computation in  $\Gamma'$  on an input word  $w \in V^+$  produces in  $x_I$  all words  $w_1 X_{1,i} w_2$  with  $w_1, w_2 \in V^*$  such that  $w = w_1 w_2$  and  $2 \leq i \leq n$  provided that  $\{x_1, x_i\} \in E_G$ . Each word containing  $X_{1,i}$  enters  $x_{1,i}$ . In a more general setting, we assume that a word  $y_1 X_{i,j} y_2$ ,  $y_1, y_2 \in V^*$ , enters  $x_{i,j}$  at a given step of the computation of  $\Gamma'$  on  $w$ . This means that  $y = y_1 y_2$  enters  $x_i$  at a given step of the computation of  $\Gamma$  on  $w$ . Let  $y$  be transformed into  $z = z_1 z_2$  in node  $x_i$  and  $z$  can pass the filter on the edge between  $x_i$  and  $x_j$ . Let us further assume that  $y_p$  is transformed into  $z_p$ ,  $p = 1, 2$ . This easily implies that  $y_1 X_{i,j} y_2$  is transformed into  $z_1 X_{i,j} z_2$  in node  $x_{i,j}$  and  $z_1 X_{i,j} z_2$  can pass the output filter of  $x_{i,j}$ . Note that the converse is also true. Now,  $z_1 X_{i,j} z_2$ ,  $j \neq n$ , enters  $x'_{i,j}$  where all words  $z_1 X_{j,k} z_2$ , with  $1 \leq k \neq j \leq n$  and  $\{x_j, x_k\} \in E_G$ , are produced. Each word  $z_1 X_{j,k} z_2$  enters  $x_{j,k}$  and the process of simulating the computation in  $\Gamma$  resumes. On the other hand,  $z_1 X_{i,n} z_2$  enters  $x'_{i,n}$  where  $X_{i,n}$  is replaced by  $Y$ . All words produced in  $x'_{i,n}$ , for some  $1 \leq i \leq n-1$ , enter  $x_O$  and the computation ends. Note that by the considerations above, a word enters  $x'_{i,n}$  if and only if a word from  $x_i$  was able to pass the filter on the edge between  $x_i$  and  $x_n$  in  $\Gamma$ .

Note that two consecutive steps (evolutionary and communication) in  $\Gamma$  are simulated by four steps (two evolutionary and two communication) in  $\Gamma'$ .  $\square$

## 5 Final Remarks

The simulations presented above may lead to underlying graphs of the simulating networks that differ very much from the underlying graphs of the simulated

networks. However, it looks like there is some form of duality between edges and nodes in the simulations. In network theory, some types of underlying graphs are common like *rings*, *stars*, *grids*, etc. Networks of evolutionary words processors, seen as language generating or accepting devices, having underlying graphs of these special forms have been considered in several papers, see, e.g., [8] for an early survey. Simulations preserving the type of the underlying graph of the simulated network represent a matter of interest that is not considered here.

On the other hand, in almost all works reported so far ANEPs and ANEPFCs have a complete underlying graph. Starting from the observation that every ANEPFC can be immediately transformed into an equivalent ANEPFC with a complete underlying graph (the edges that are to be added are associated with filters which make them useless), we may immediately state that Theorem 1 holds for complete ANEPs and ANEPFCs as well. Although it is true that every ANEP is equivalent to a complete ANEP (every Turing machine can be simulated by a complete ANEP), we do not know a simple and direct transformation as that for ANEPFCs. Therefore, direct simulations preserving the type of the underlying graph remain to be further investigated.

The language decided by an ANEP and ANEPFC is defined in [7] and [2], respectively. It is easy to note that the construction in the proof of Theorem 2 works for a direct simulation of ANEPFCs halting on every input. However, in the proof of Theorem 1,  $I'$  doesn't detect the non-accepting halting computations of  $I$ , since configurations obtained in consecutive processing steps of  $I$  are not obtained here in consecutive processing steps. Thus  $I'$  doesn't necessarily decide the language decided by  $I$ . It is known from the simulation of Turing machines by ANEPs and ANEPFCs [6,3] that the languages decided by ANEPs can be also decided by ANEPFCs. Can the construction from the proof of Theorem 1 be modified for a direct simulation of ANEPs halting on every input? Finally, as the networks of evolutionary picture processors introduced in [1] do not have insertion nodes, it would be of interest to find direct simulations for these devices.

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